# Sculpture Unit Art 3200

This unit consists of wire sculpting, paper mache, foam carving, clay sculpting, and metal embossing.

### **History of Sculpture**

• Throughout history, monuments in marble, wood and bronze have been fashioned to glorify the divine and the human.

OSculpture is different from drawing, painting, and printmaking, in that it occupies 3-dimensional space.

•Sculpture has mass or volume.

### **History of Sculpture**

OSculpture should be viewed from as many angles as possible.

•Sculpture interacts with its environment.

•It influences the space around it and is influenced by the space surrounding it.

### **History of Sculpture**

• Modern sculpture has moved beyond museums and galleries.

•Artists have moved out into the natural and synthetic environments.

#### **Elements of Design**

- •All art is made up of 4 elements of design:
  - Line
  - Form/Shape
  - Colour
  - Texture/pattern
- •In sculpture these elements are different than 2 dimensional art.

#### **Elements of Design**

○In 2D artwork, showing movement relies on the visual suggestion of movement with lines and colours.

•In 3D artwork, movement and balance are both visual and physical.

### Elements of Design: Line

- •In sculpture, line has 3 dimensions.
- OIt moves through and occupies space.
- •Line may be irregular, free flowing, or rigid.
- •Line in space implies movement as the eye, hand, and/or body follows its path.
- •Line may sometimes define or imply a form.

# Elements of Design: Form

- •Form is the 3D equivalent to shape.
- Form indicates mass, volume, bulk, solidity, and weight.
- Forms may contain empty space or holes which are called voids or negative space. These are sometimes as important as positive space.

# Elements of Design: Form

- Form may be made by building up materials which is additive sculpture.
- Form may also be made by taking away material from a solid form which is subtractive sculpture.

# Elements of Design: <u>Texture</u>

- OSculpture uses 3D materials and surfaces.
- OTexture in sculpture is actual texture instead of implied texture in 2D art.
- OArtists can use materials with specific textural qualities and materials with which they can create texture in their art.

# **Types of Sculptures**

Sculpture: A three-dimensional work of art. Sculptures may be carved, modelled, constructed, or cast. There are different types of sculptures such as assemblage, in the round, and relief.

 Assemblage: A three-dimensional piece of art made of various materials such as found objects, paper, wood, and textiles.

# **Types of Sculptures**

In the Round: Sculpture which is viewed from all sides and is freestanding. The opposite of relief.

• Relief: A type of sculpture in which the form projects (or "pops up") from a background. There are three types of relief: high, low, and sunken. In high relief, the forms stand far out from the background. In low relief (bas-relief), they are shallow. In sunken relief, the image is carved into a flat surface and the highest parts are level with the original surface of the material being carved.

# **Assemblage**



- Raoul Hausmann (Austrian, 1886-1971)
- Mechanical Head [or, The Spirit of Our Time]

### In the Round



- Salvador Dalí (Spanish, 1904-1989)
- LobsterTelephone
- **1936**

### Relief



- Greece
- Little girl with doves
- 450-440 BCE
- Parian marble relief