

Art Technologies 1201: Perception, Art, and Technology
Course Outline for 2015-16
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Art Technologies 1201 is a mish-mash of all types of art technologies. It's a great course for students who want to experience a broad range of art techniques and forms, since it encourages them to use a wide variety of materials.

Themes to be explored in this course may include (but are not limited to):

- **Optical illusions – a combination of colour shading and high-contrast shapes**
- **Perspective – using one-point or two-point perspective to create a fantastical environment**
- **Multimedia grid drawings – learning how to enlarge a picture and add shading**
- **Pointillism and stippling – shading with dots to create interest and depth**
- **Multimedia construction – making haunted Halloween scenes using found objects**
- **Texture and balance – creating Christmas designs with a variety of paper scraps**
- **3D forms – inventing your own wire and plaster sculptures**
- **Ribbons in space – altering the width of lines and shading to create the illusion of space**
- **Comic strips – showing movement and emotion through various lines and expressions**
- **Altered books – how do you turn a discarded book into a piece of art?**

Supplies:

Students will be required to use a sketchbook. These will be provided for the students, however, it will be the student's responsibility to purchase a new sketchbook if the original one becomes lost or extremely damaged. All preliminary drawings/sketches are to be completed in the sketchbook and it should be brought to every class (or left in the bookshelf in the classroom).

Students will be responsible for bringing a pencil and an eraser to every class.

Students will be required to have a duo tang folder (or small binder) to store project descriptions, research, and assessments.

Though materials such as colouring leads, glue, tape, scissors, etc. are not required, students may bring these items if they will be useful in particular classes.

Evaluation:

Studio Work/Portfolio 70%

Written/Oral work (tests, presentations, self-assessments, research, etc.) 15%

Sketchbook/Process 15%

Since students will be evaluated mostly on work process rather than the finished product, attendance is extremely important. All assignments will be posted on our course website so students will have access to work that they may miss due to absences.

Students will receive detailed criteria and evaluation guidelines before starting each project. If assigned work isn't completed after the last class given for a project, time can be arranged to work in the art room during lunch breaks or after school. It is strongly suggested that students use all of the given class time to work on assigned projects. ***If finished early, students must work independently in their sketchbooks or work on another project of their choice. A good work ethic in class will definitely affect a project's evaluation.***