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| **STOP MOTION ANIMATION** |  |
| **Followed Instructions** Included all requirements including:- Each group member created a fantasy creature for the animation (8 marks)- Created a story/plot for the story that relates to folklore.  (8 marks)- Created a set for the animation. (8 marks)- Created at least 2 props for the animation.  (4 marks)- Took photos for the animation. (2 marks)- Uploaded/Exported photos to Pinnacle program. (2 marks)- Created video file of animation.  (4 marks) | /36 points |
| **Effort/Neatness*** Was class time used wisely?
* Was the project submitted on time?
* Did all group members participate in all aspects of the animation?
* Was the project treated with respect and handled gently (project should be put away properly after each class so that it is safe)?
 | / 16 points |
| **Quality of Animation (Concept/Story/Preparation)*** Are all of the characters well constructed (free-standing, neat, sturdy, moveable, etc.)?
* Is the background well constructed (painted neatly, added details, 3-dimensional elements, etc.)?
* Was the story/plot well planned (based on folklore, prepared prior photographing the scenes, contains no inappropriate elements, etc.)?
* Are the props well constructed (free-standing, neat, sturdy, relating to the storyline, etc.)?
 | / 16 points |
| **Quality of Animation (Technical)*** Did the group take 100+ photographs to create at least 10s of animation?
* Does the animation flow well with careful, small changes between photographs?
* Were the photos uploaded and exported into Pinnacle succesfully?
* Was the animation completed (title page, credits, and successfully saved as a video file)?
 | / 16 points |
| **Creativity** * How much thought was put into the choice of animation?
* Did you choose an interesting story and character designs that were different from others' designs?
* Did you choose an animation idea that was simple or challenging?
* Did you create the characters and set yourself or copy it from the internet/book/etc.?
 | / 16 points |
| **TOTAL** (of possible 50) | / 100 = |